

REOP - Class 6 (Integer Programming)

I/ Homework & reminders

Shortest paths :

Settings	Algorithms
Directed Acyclic Graph No negative edges No negative cycles	Topological ordering + DP Dijkstra Bellman - Ford

Flows & Bellman \rightarrow other class?

Complexity : moving NP-completeness / hardness

P1 : Hamiltonian Circuit

Given $G_1 = (V_1, E_1)$, is there a circuit visiting each vertex exactly once?

P2 : Traveling Salesman Problem

Find a traveling salesman tour of minimum cost in a complete weighted graph $G_2 = (V_2, E_2)$ w_2

Prove that P2 is NP-hard, knowing that D1 is NP-complete

D2 : TSP - Decision version

Is there a tour of cost $\leq W_2$? (for fixed W_2)

decision problem

P2 \geq D2

Catalogue of decision ps with complexity

We need to find a polynomial reduction from D1 to D2 to prove $D2 \geq D1$

Given an instance to Hamiltonian Circuit (G_1)

Build an instance to TSP-Decision (G_2)

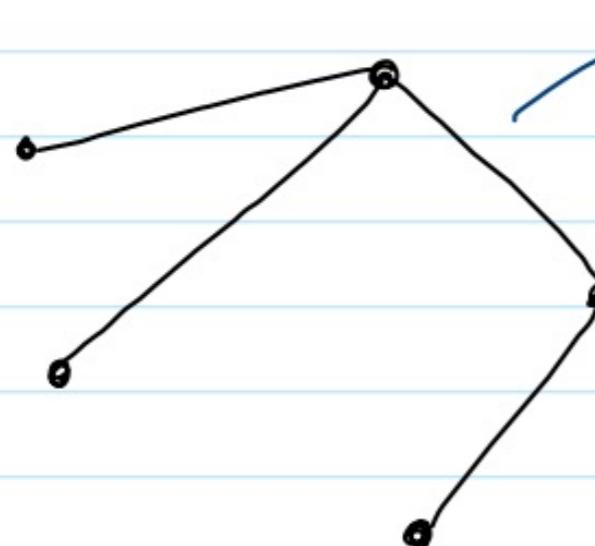
We define weights

$$w_2(e) = \begin{cases} 1 & \text{if } e \in E, \\ 2 & \text{if } e \notin E, \end{cases}$$

This reduction φ is polynomial
(enumerate over V, δ, E)

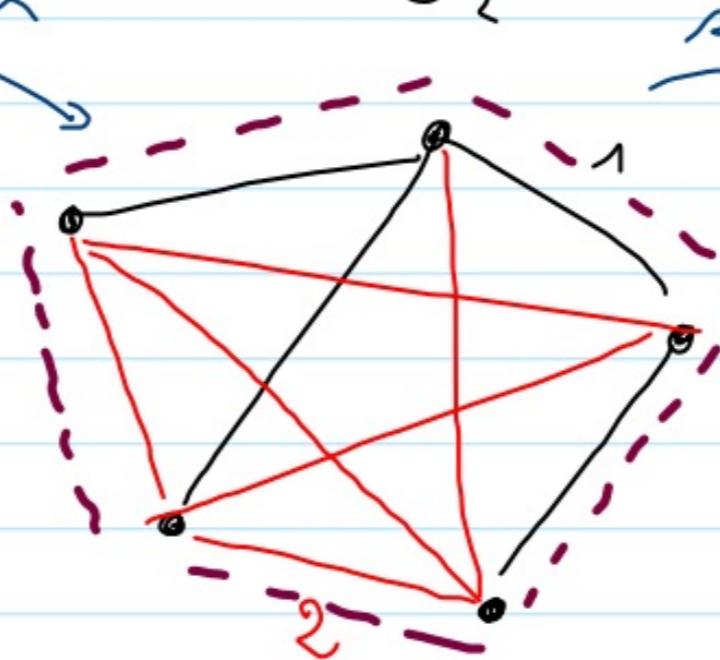
G_1

reduction



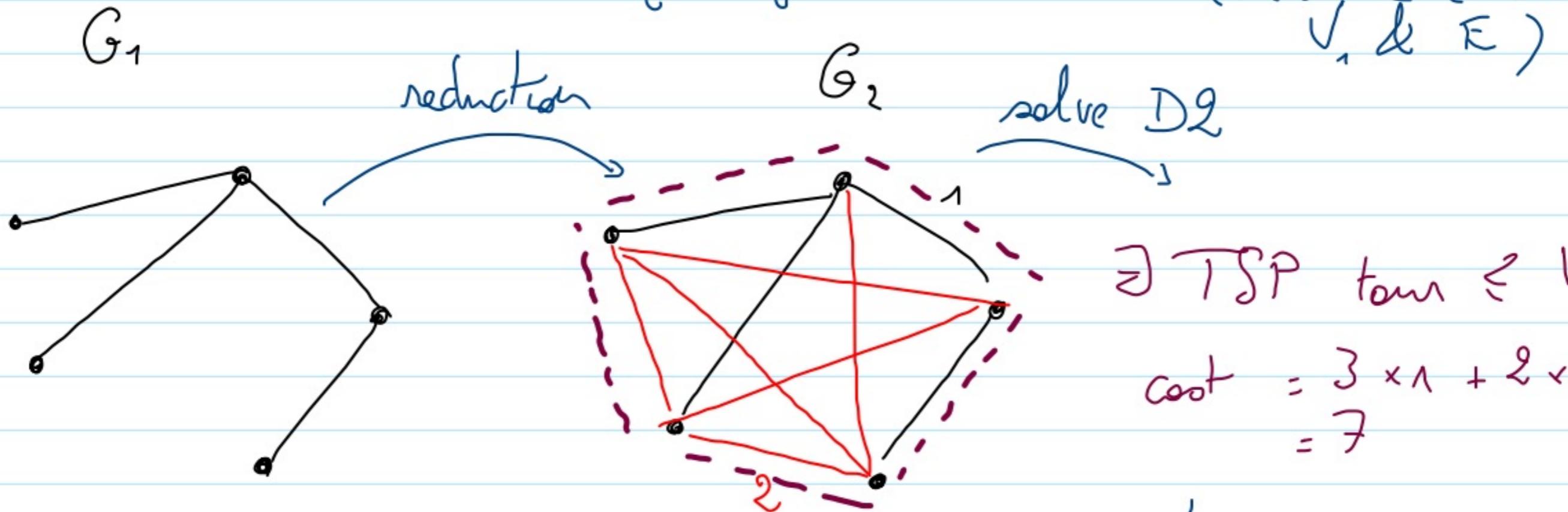
G_2

solve D2



\exists TSP tour $\leq W_2$?

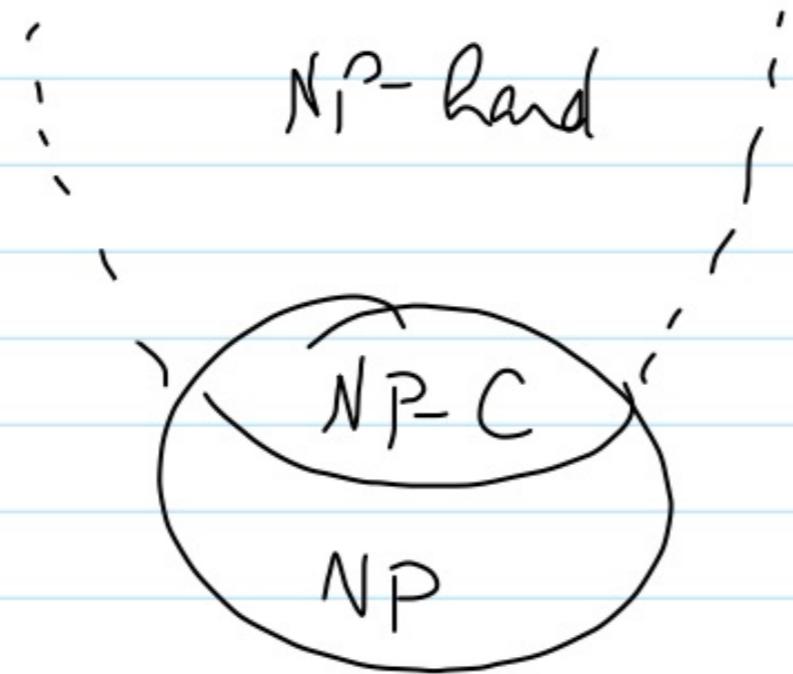
$$\begin{aligned} \text{cost} &= 3 \times 1 + 2 \times 2 \\ &= 7 \end{aligned}$$



If we choose $W_2 = m$,
 then \exists TSP tour $\in n \iff \exists$ Hamiltonian Circuit
 in $G_2 = \Phi(G_1)$ deduce answer
to D1

Therefore, D2 is NP-hard, so P2 is NP-hard as well

Remark: Since we can check the solution of D2 in polynomial time, $D2 \in NP$
 $D2$ is NP-hard } $\{ D2$ is NP-complete



Exercise PL6 (Meunier) : Order statistics

$x^{[i]}$ = i -th largest component of vector x

Goal: model $\left(\min \sum_{i=1}^k x^{[i]} \text{ s.t. } Ax = b, x \in \mathbb{R}_+^m \right)$ as a Linear Program

$\underbrace{\sum_{i=1}^k x^{[i]}}$ wtf
linear

$$1. (P) \Leftrightarrow \min_{\mathbf{x}} \left(\max_{\substack{\text{SC}[n] \\ |\mathcal{S}|=k}} \sum_{j \in \mathcal{S}} x_j \right) \text{ s.t. } \begin{array}{l} A\mathbf{x} = \mathbf{b} \\ \mathbf{x} \in \mathbb{R}_+^n \end{array}$$

wtf

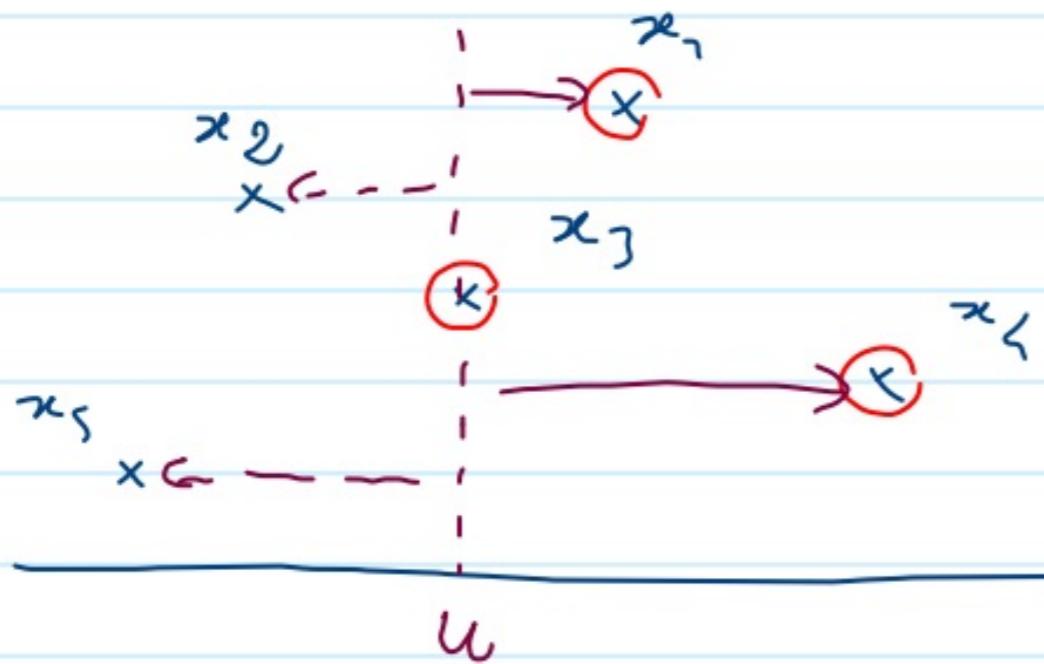
$$\max_{\substack{\text{SC}[n] \\ |\mathcal{S}|=k}} \sum_{j \in \mathcal{S}} x_j \quad \Leftarrow \quad \min_t \quad \text{s.t. } t \geq \sum_{j \in \mathcal{S}} x_j \quad \forall S \subseteq [n] \quad |\mathcal{S}|=k$$

$$(P) \Leftrightarrow \min_{\mathbf{x}, t} t \text{ s.t. } \begin{cases} t \geq \sum_{j \in \mathcal{S}} x_j & \forall S \subseteq [n], |\mathcal{S}|=k \\ A\mathbf{x} = \mathbf{b} \\ \mathbf{x} \in \mathbb{R}_+^n \\ t \in \mathbb{R} \end{cases}$$

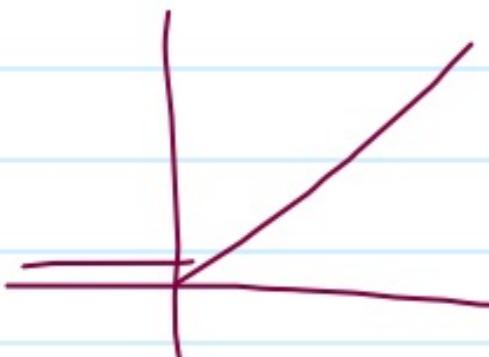
many subsets : $\binom{n}{k}$

$m + n + \binom{n}{k}$ constraints

2.



$$y^+ = \max(y, 0)$$



nonlinear
because
selection

$$\begin{aligned}
 k &= 3 \\
 \min_{x, u} & x^{[1]} + x^{[2]} + x^{[3]} \\
 &+ x^{[4]} + x^{[5]} \\
 &= x_1 + x_3 + x_5 \\
 &= 3u + (x_1 - u) + (x_4 - u) \\
 &= 3u + (x_1 - u)^+ \\
 &\quad + (x_2 - u)^+ \\
 &\quad + (x_3 - u)^+ \\
 &\quad + (x_4 - u)^+ \\
 &\quad + (x_5 - u)^+
 \end{aligned}$$

nonlinear
because
 $y \mapsto y^+$
is not linear

$$(P) \Leftrightarrow \min_{x, u, p} ku + \sum_{j=1}^n p_j \text{ s.t.}$$

we would need to prove this
(the optimal u is $x^{[k]}$)

linear w/ of constraints

$$\begin{cases}
 p_j \geq x_j - u \\
 p_j \geq 0 \\
 Ax = b \\
 x \geq 0
 \end{cases}$$

II/ Modeling stuff as Integer Programs (IP)

A Mixed Integer Program is a linear Program where some variables are forced to take integer values

$$\begin{array}{ll} \min & c^T x \text{ s.t. } Ax \leq b \\ x \in \underline{\mathbb{Z}^p \times \mathbb{R}^{m-p}} & \end{array} \quad (\text{MILP})$$

$\overset{p \text{ integer variables}}{m-p \text{ continuous variables}}$

The continuous relaxation of a MILP is obtained by removing the integrality constraints

$$\begin{array}{ll} \min & c^T x \text{ s.t. } Ax \leq b \\ x \in \underline{\mathbb{R}^m} & \end{array} \quad (\text{R})$$

Ex: $x \in \mathbb{N}$ becomes $x \geq 0$
 $x \in \{0, 1\}$ becomes $x \in [0, 1]$

less constrained

can find solutions with
lower cost

Feasible Solutions (MILP) \subset FS(R)

$\Rightarrow \text{val}(\text{MILP}) \geq \text{val}(\text{R})$ lower bound

Complexity :

- (R) is an LP: easy to solve, even in high dim
- (MILP) is hard to solve
 ↳ solving a MILP requires solving many related LPs (see next class)

Exercise PLN (Menier): Column generator

On: how to solve absurdly large LPs

- many constraints: find a way to separate efficiently (spanning tree)
 + constraint / row generation
- many variables: find a way to add a new one efficiently
 + variable / column generation

Row of A → constraints } columns → variables

Starting with a subset $I \subset [n]$ of variables, we grow it iteratively until... when?

$$(P) \quad \min c^T x \text{ s.t. } Ax = b, x \geq 0 \quad \xrightarrow{\hspace{2cm}} (D)$$

$$(P^I) \quad \min c_I^T x_I \text{ s.t. } A x_I = b, x_I \geq 0 \quad \xrightarrow{\hspace{2cm}} (D^I)$$

ducks

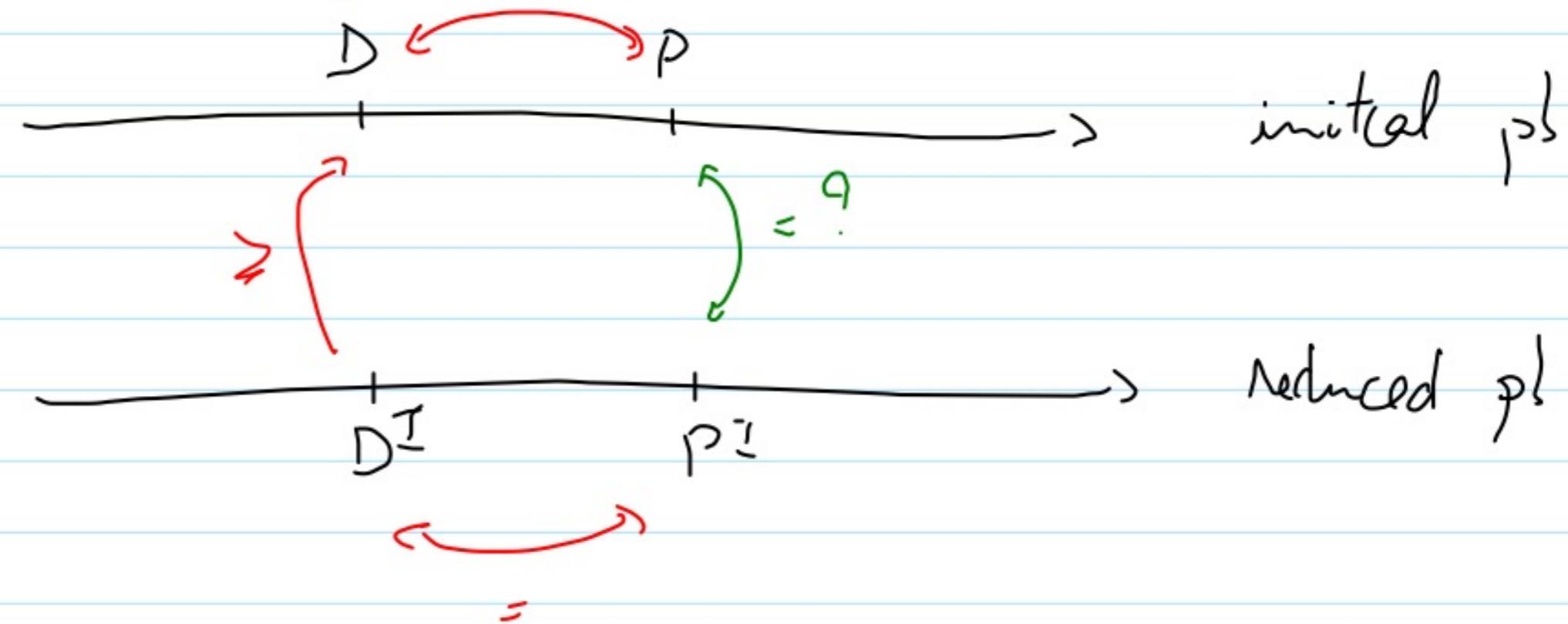
Duality switches constraints with variables
constraint in (P) \rightarrow lagr. multiplier \rightarrow var. in (D)

(D^I) has the same variables as (D)
less constraints than (D) because (P^I) has
less variables than (P)

$$\text{val}(D^I) \geq \text{val}(D) \quad (\text{maximization})$$

There is a solution \tilde{y} to (D^I) , also a solution to (D^I)
Strong duality holds for (P) & (D) and (P^I) & (D^I)

$$\text{val}(P) = \text{val}(D) \quad = \quad \text{val}(P^I) = \text{val}(D^I)$$



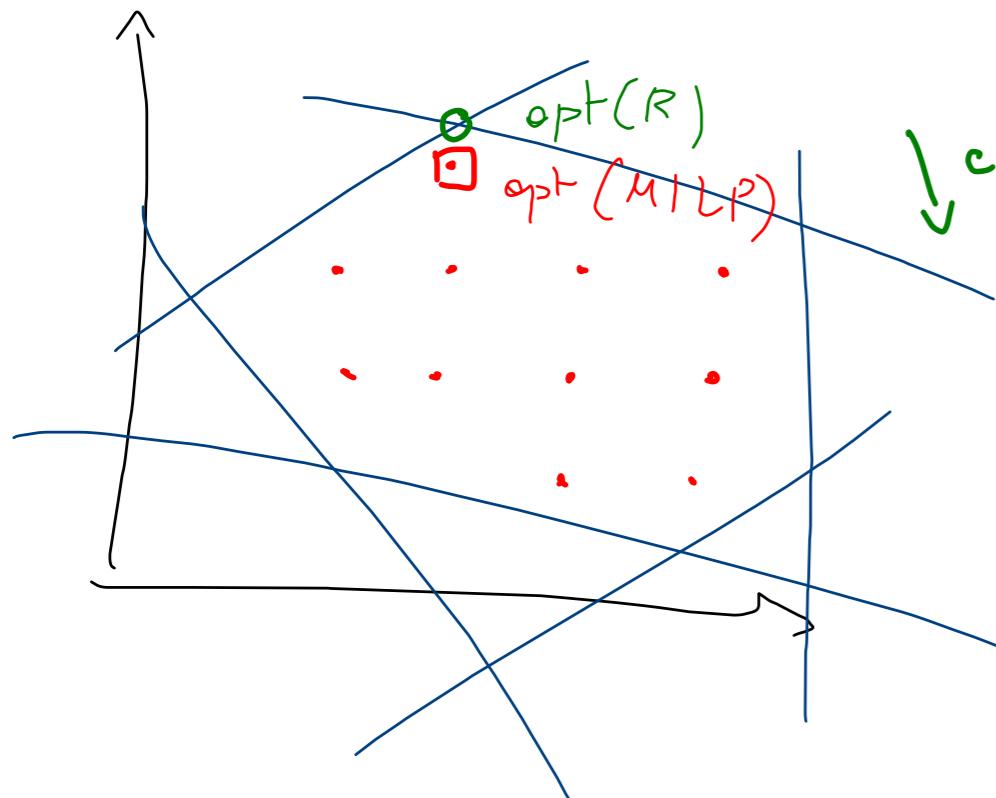
$$\text{val}(P) = \text{val}(D) \leq \text{val}(D^z) = \text{val}(P^z)$$

Assumption: \tilde{y} is optimal for (D^z) & feasible for (D)

$$\xrightarrow{\text{val}(D^z) = \text{val}(D) = d(\tilde{y})} \text{so } \text{val}(P) = \text{val}(P^z)$$

III/ Solving MILPs (ep 1)

Why can't we just solve the relaxation & round to the nearest integer?



- The doesn't work (most of the time)
- Sometimes, none of the nearest integer solutions are feasible

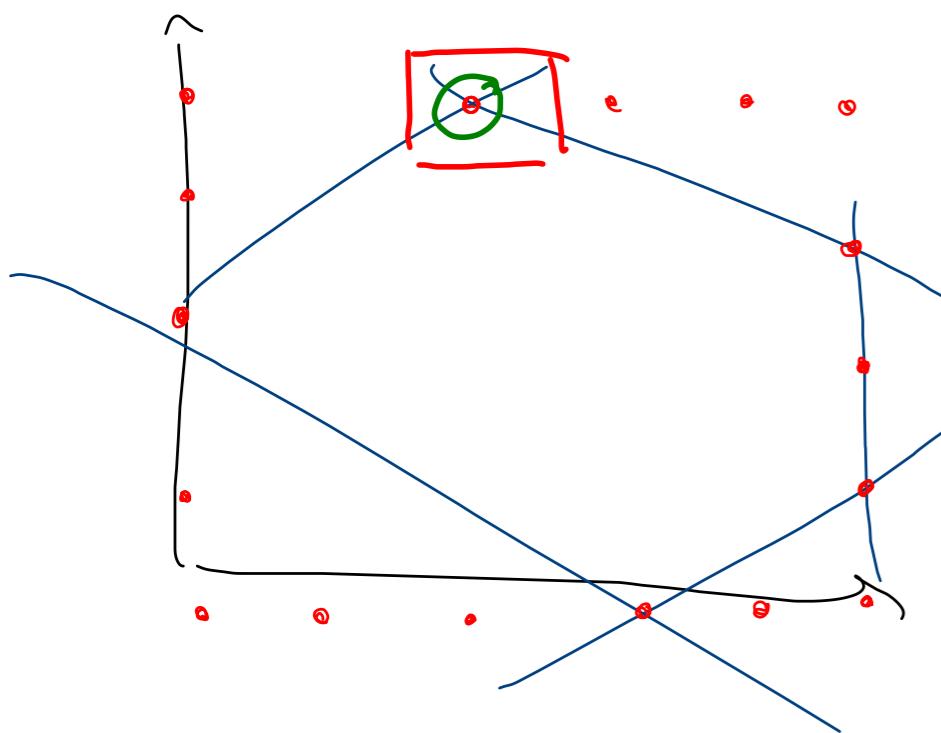


- Rounding is hard in high dimension : 2^d candidates

BUT there is one case where solving (R) is enough:

"integer polyhedra"

↳ those whose vertices all have integer coordinates



Then there is one vertex which is optimal for (R)
& it is also optimal for (MILP)

Criterion: Total Unimodularity
(see next class)